FPA 389 - New Media Performance Ensemble

School for the Contemporary Arts
Simon Fraser University
Intersession: May - June 2011

Instructor: Arne Eigenfeldt

Description

This course will investigate the performance capabilities and opportunities afforded by new media technologies, which in themselves will be investigated. It will be structured as both a seminar, in which issues and histories will be discussed, and labs, in which students will use the technologies to explore performance. Lots of free time will be given for students to form groups and explore via collaboration, through shared knowledge and abilities. Weekly projects and performances will occur in which students form groups to create new artworks, present them, and critique them.

Grading

5%- Attendance and participation

Attend all classes, participate in the class discussions, actively perform in the performances and rehearsals.

15% - Seminar presentation

New Media Performance - week 2
 Present an example of new media performance (perhaps found on YouTube). Lead a discussion about it (approx. 10-15 minutes, including discussion).
- why is it new media?
- could it have been created in any other way?
- is it successful as art, or is it simply novel?
- other enlightened and enlightening questions...

20%- Journal

Due after end of classes, June 18.

Create a weekly journal entry discussing your thoughts on the topics raised in the course. The first few weeks will be - most likely - mainly about topics from our seminar discussions and presentations. Later entries will focus upon rehearsal and performance experiences, including thoughts on the software and the processes involved in creating the performances.

60% Weekly projects and performances

There will be weekly projects and in-class performances. You will be marked on your artistic and/or technical participation within the creation and execution of these performances.

Fixed Image - week 1/2
Create a 3-5 minute work using only fixed images (i.e. not video).

Video - week 3/4
Use Vizzie to create a performance based upon video (live or recorded)
or
Use Isadora to do the same

Final Project - week 5/6
Use whatever you want to create a final performance
- Wii, Kinect, interactive LED lights...